Breeana Payton

SUMMARY

Senior Frontend Engineer with a proven ability to excel in collaborative settings under strict time constraints. Proficient in React, Typescript, and project architecture, with a track record of leading small to medium-sized teams. Currently expanding expertise into UI/UX design, project management, and DevOps to achieve the career goal of becoming a UI Architect.

CURRENT EXPERIENCE

<u>AutoZone - Frontend Engineer - Remote</u>

Jan 2022 Present

Collaborating as a Team Lead on the modernization of AutoZone Pro, an enterprise, public-facing product. Responsible for driving the development of a component library and design system for internal and external applications, enhancing UI development company-wide.

- Instrumental in deciding the architecture for the new AutoZone Pro web app, transitioning from JSP and Java to React, NextJS, Typescript, and NodeJS.
- Led a team in the creation of documentation for the component library, accelerating team adaptation.
- Conducting biweekly meetings with UX/UI designers to review and approve developer handoff for new web page designs.
- Maintaining and enhancing AutoZone's internal React component library.
- Actively involved in code reviewing, mentoring, and interviewing junior, midlevel, and senior engineers.
- Successfully organized and delegated work efficiently to team members meeting tight project deadlines.
- Developed and refactored components, and contributed to the API design of all components.

AT&T - Frontend Engineer (Contract) - Remote

Oct 2021 Jan 2022

Performed React application conversions to ES6 standards, executed performance maintenance, and rebuilt internal Ember applications with improved UX as React applications.

- Coordinated with a team of 8 Sr Developers and Engineers to rebuild a 3rd party application, improving integration with AT&T tools through continuous integration and deployment practices.
- Implemented enhanced UX based on user testing and interviews, incorporating feedback into design.